

# Thrall

2020 · ORIGINAL · 8′43″ · COMPLETED

**An unknown object appears on a secluded island. Its owner gains the power to have his wishes fulfilled. But at a great cost.**

## SHORT SYNOPSIS

Pushed away from a crowded watering hole by strange creatures, outcast Tak finds a fallen mirror shard that magically enlarges the pool - yet he is still shut out. Enraged, he grips the shard to seal the creatures' mouths, claiming the water alone while his reflection begins to fade. Rising onto a towering throne with the silenced beings as his servants, Tak ascends into the clouds, until the shard flies from his hand into a giant cracked mirror, erasing him completely.

### *DIRECTOR'S STATEMENT*

*With Thrall, I wanted to explore what happens when an ordinary, powerless person is suddenly handed unearned power, and how swiftly hubris corrupts the soul. Set in a primal world stripped of spoken language, the mirror shard acts as both a weapon of dominance and a measure of the protagonist's humanity. As his throne rises above the crowd and his subjects are silenced, his own reflection fades, a stark reminder that power without responsibility ultimately erases the self*

## FACT SHEET

**DIRECTOR / WRITER**
Igor Đurić

**YEAR**
2020

**FORMAT**
Short

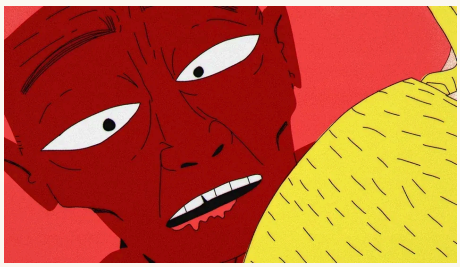
**LENGTH**
8′43″

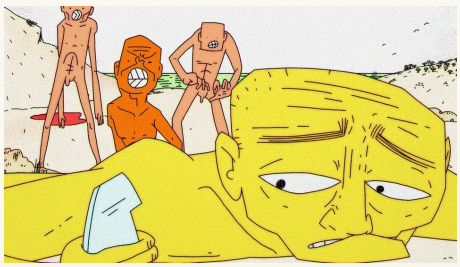
**ANIMATION TECHNIQUE**
2D Hand-drawn Animation

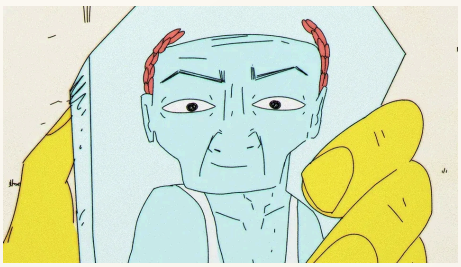
**PRODUCTION**
Studio Dashak, Aeon Production, Academy of Arts Banja Luka

## WATCH

▶ **Teaser** youtu.be/VezrLJV8GC8







*Let's talk*

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